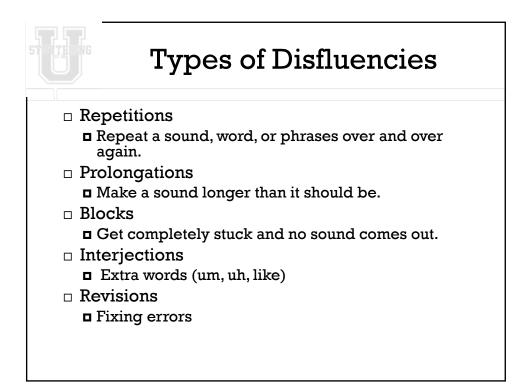


 Involves aspects of learning, verbal and written expression, and perception



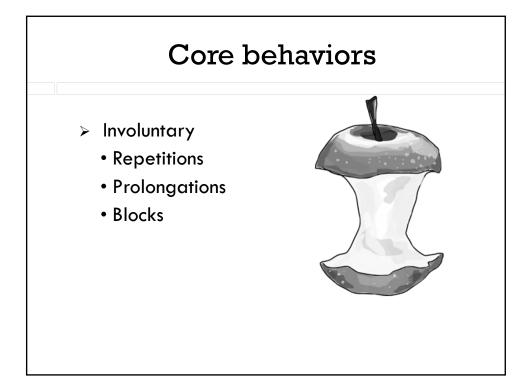


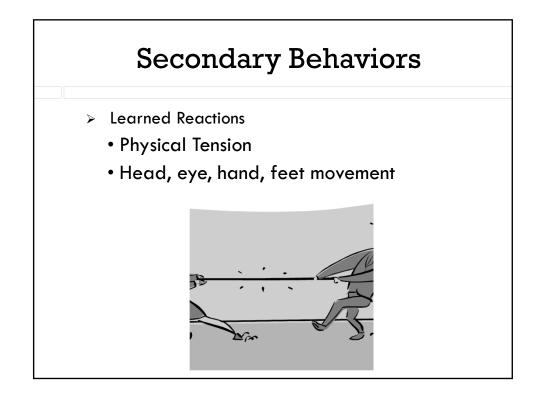
Stuttering Disfluencies

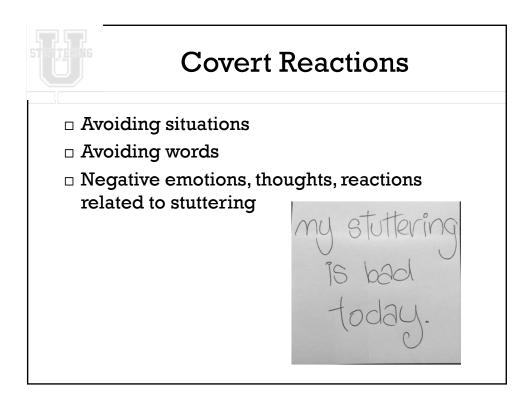
- Sound, syllable, word repetitions
- Prolongations
- **Blocks**

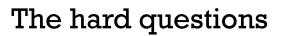
Non-Stuttering Disfluencies

- Revisions
- Interjections
- Phrase Repetitions







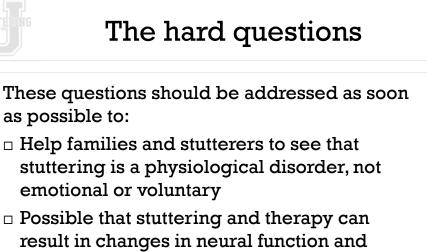


PARENTS

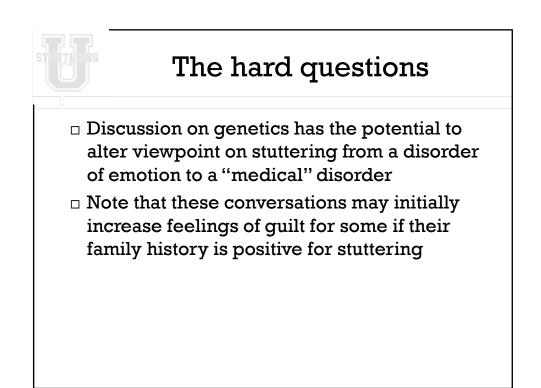
- □ Why does my child stutter?
- □ What did I do wrong?
- \square Will he be cured?

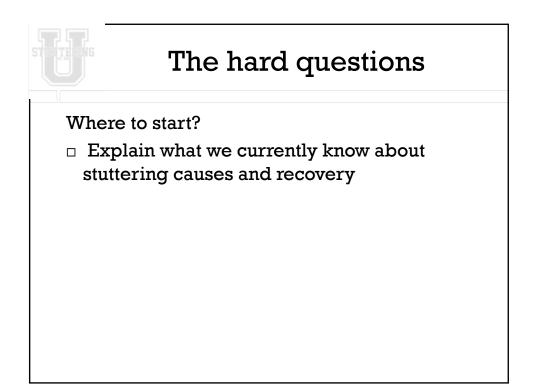
CHILDREN

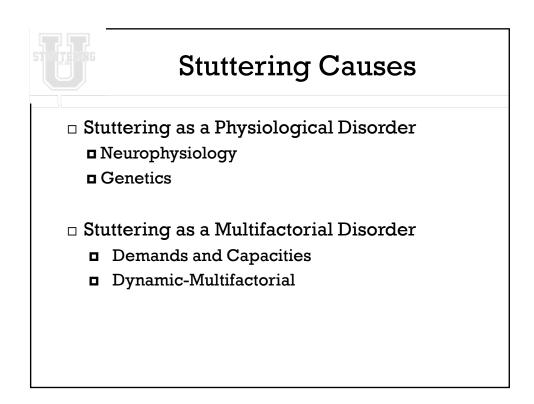
- □ Why do I stutter?
- □ What did I do wrong?
- □ Will I be cured?

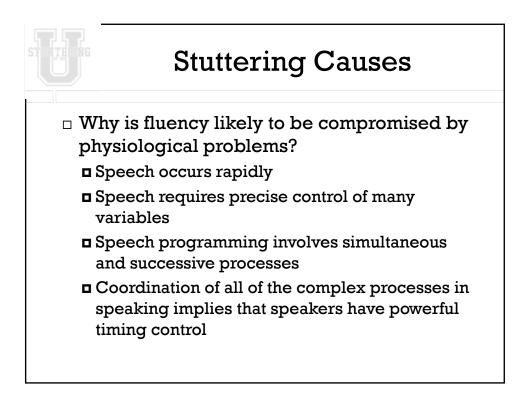


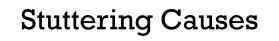
- structure
- May ease the burden for some people who think they have caused stuttering



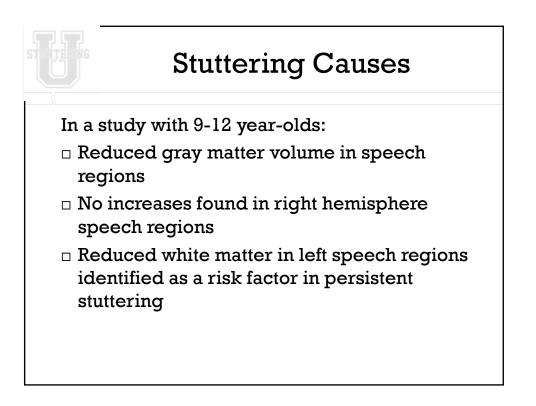


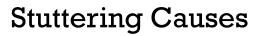




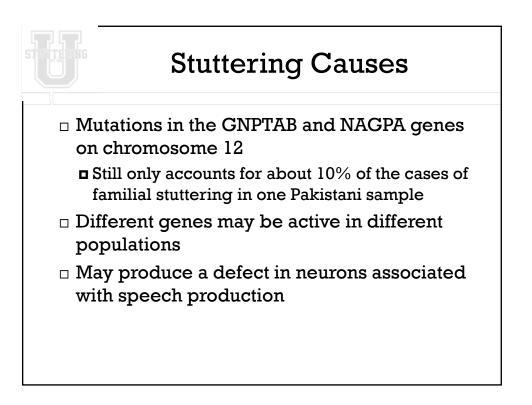


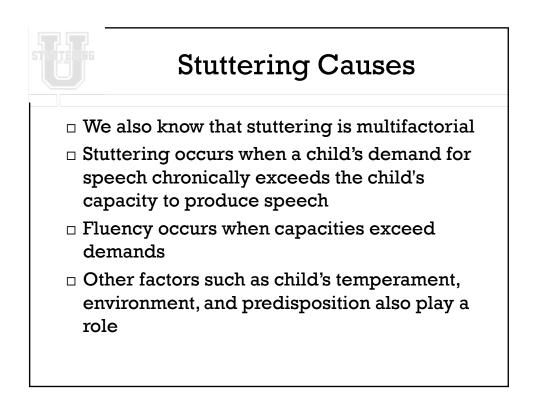
- Adult studies have found that stutterers have:
 - Reduced or abnormal activity in the auditory association areas
 - Reduced or abnormal activity in the auditory association areas
 - Increased activity in the right frontal and left cerebellar regions relating to stuttering
 - Abnormal timing relationships between premotor and primary motor regions in the left hemisphere
 - Increased activity in the left putamen, ventral thalamus and inferior anterior cingulate related to stuttering

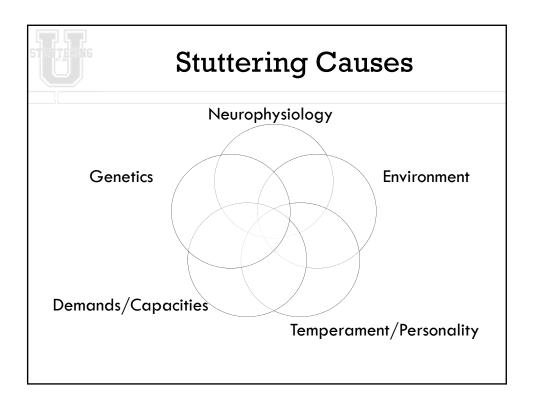




- It has also been consistently shown that genetics play a role in stuttering:
 - □ Independent twin studies
 - **D** Adoption studies
 - Large families with many cases of stuttering
- Pinpointing the exact nature of the genetic link has been more elusive
- $\hfill\square$ It has been suggested that ~50% of stutterers have a genetic influence





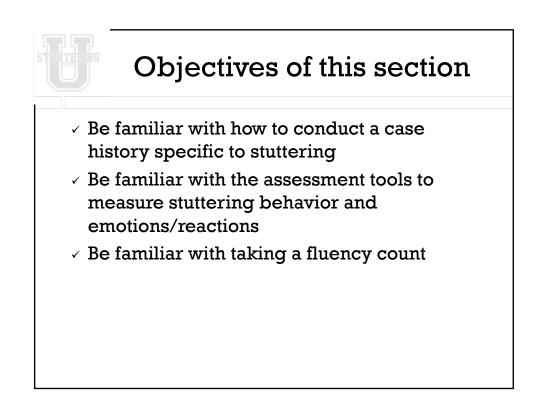


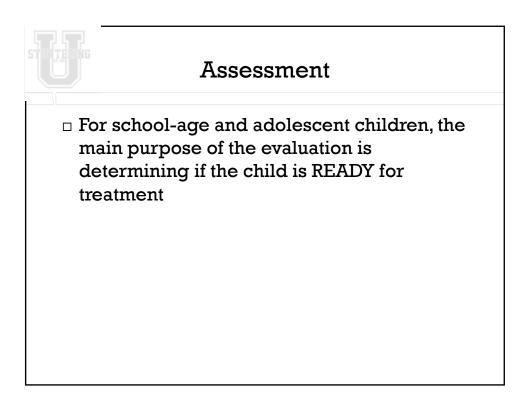
Recovery

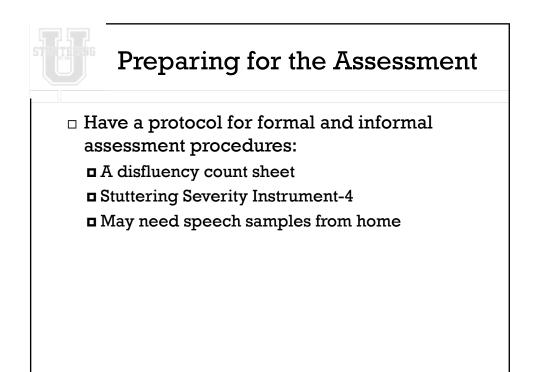
- Many young children recover from normal disfluency on their own, without treatment
- Treatment outcomes are excellent (if you do the right things) for children under age 6
- For children ages 7 and older, treatment becomes more about management, and less about elimination
 - **D** Stuttering in an easier way
 - Addressing emotions/reactions
 - How to be a stutterer in a "fluent" world

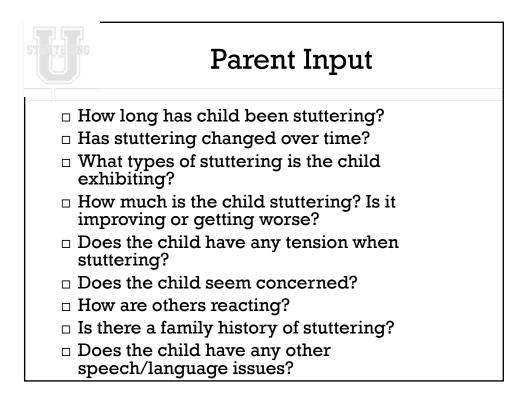
Workshop Overview

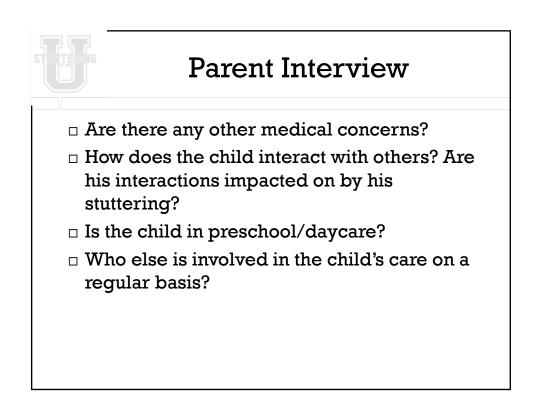
- Overview of Fluency Disorders
- Assessment
- Treatment
- □ Treatment Activities
- Counseling & Teasing and Bullying

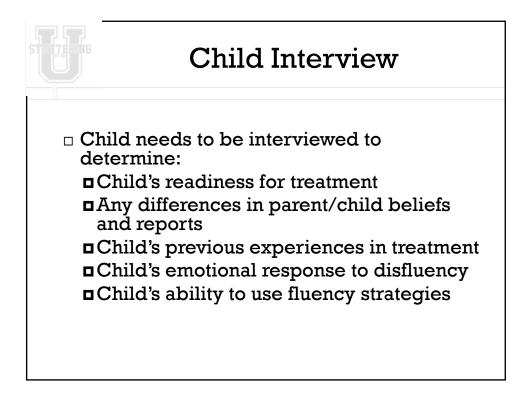


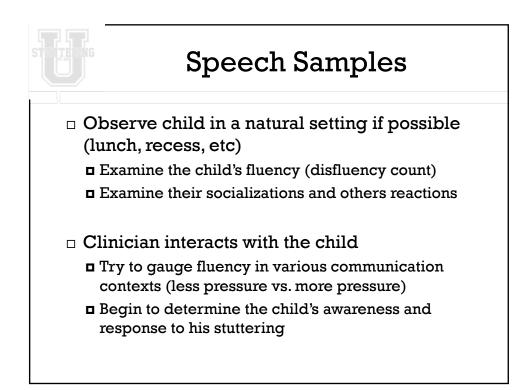


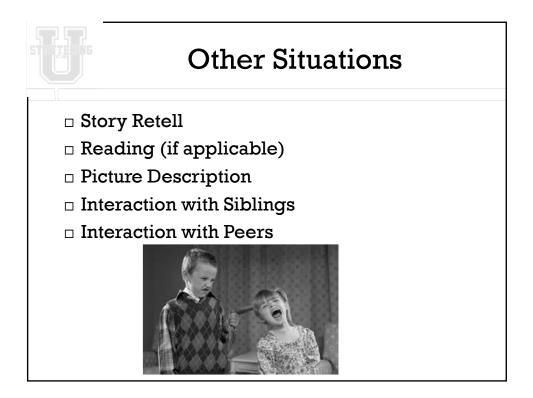


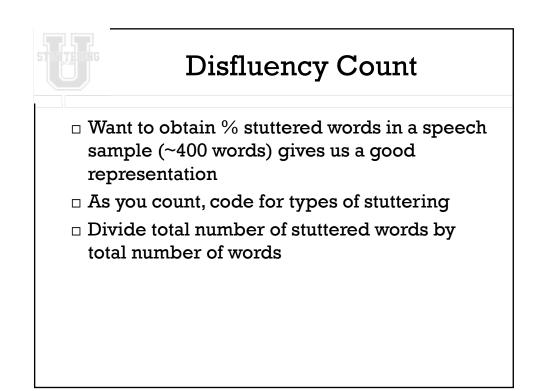


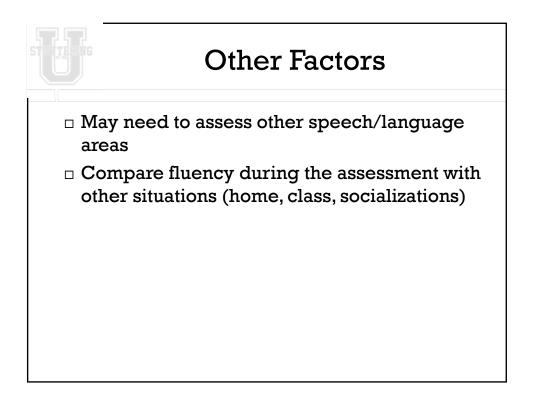


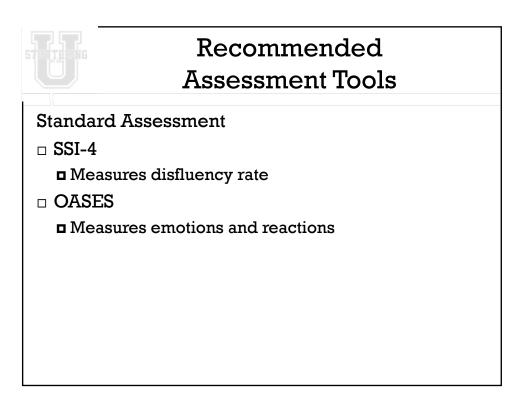


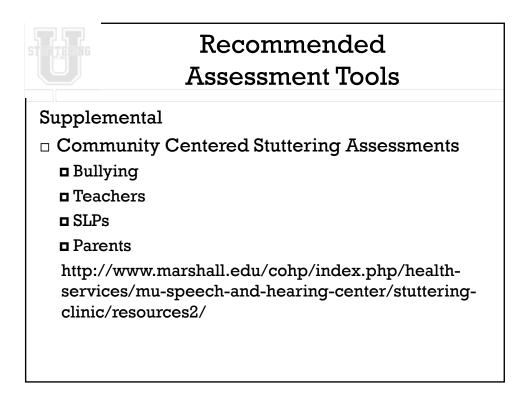






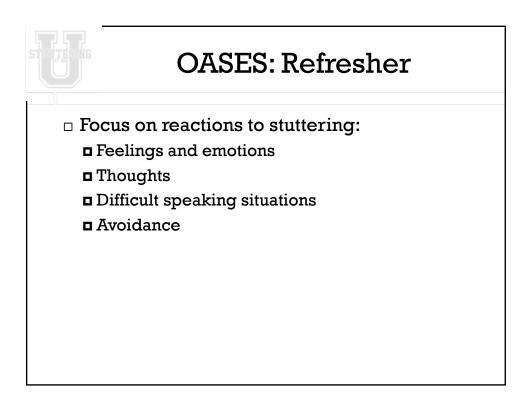








Focus on observable characteristics
 Number of disfluencies
 Physical Tension
 Secondary Behaviors





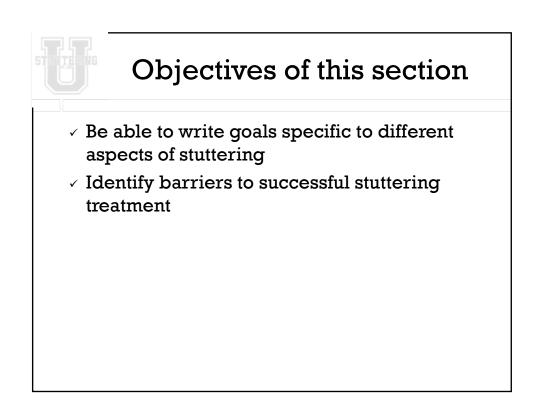
- Can the clinician give the child and parents what they want?
- What are the primary goals of the child and parents?
- □ Is the child ready to make changes?

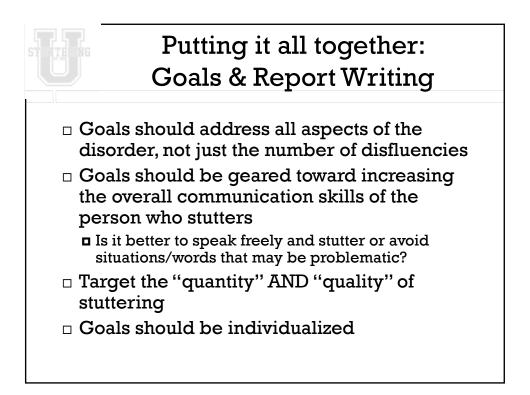


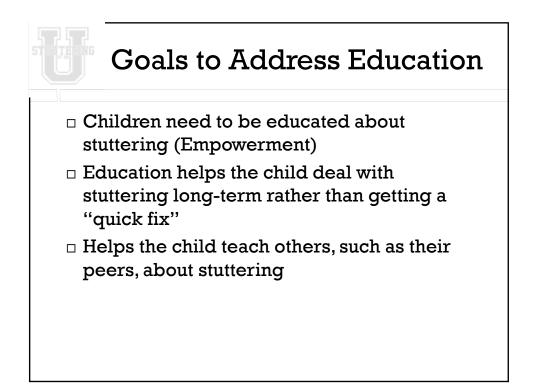
- Overview of Fluency Disorders
- Assessment

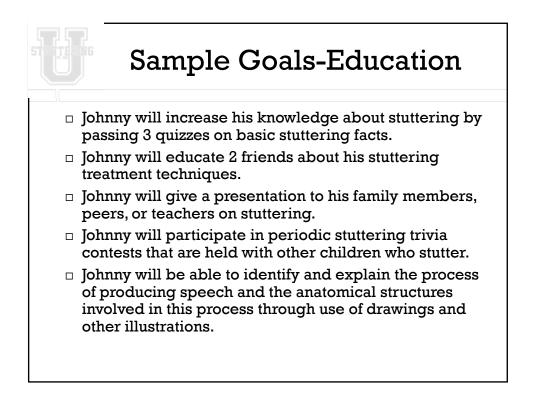
treatment?

- Treatment
- □ Treatment Activities
- Counseling & Teasing and Bullying



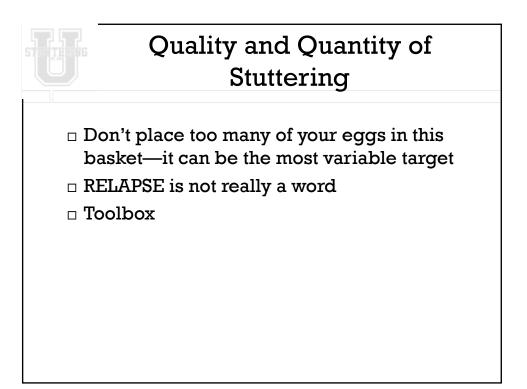








- □ Stuttering Modification: changing the way on stutters
 - Easy Stuttering
 - Pull outs
 - Cancellations
- Speech Modification ("Fluency Shaping"): changing the way one talks
 - Easy onsets
 - Pausing and Phrasing
- Important to note that "quantity" and "quality" are not exclusive goals-one often ties in with the other



Goals to Address "Quality" of Stuttering

- □ These goals should target decreased physical tension during stuttering
- Kids can learn that they sometimes can't control "if" they stutter, but they can control "how" they stutter
- Goals here should also target reduction of secondary behaviors
- These are often stuttering modification techniques

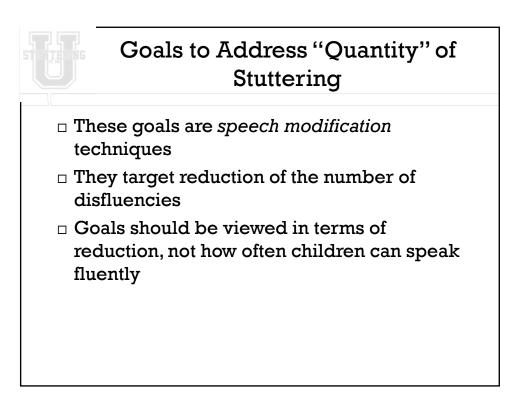
Quality of Stuttering

Reduced Tension /Secondary Behaviors

- Tension and secondary behaviors are a learned reaction. They often result from negative reactions toward stuttering
 - \blacksquare Desensitization
 - **D** Stuttering Modification
 - Regaining control

Sample Goals-Quality of Stuttering

- Johnny will demonstrate the ability to reduce physical tension during stuttering using the "easing out" technique, for 50% of disfluencies during various tasks.
- Johnny will use cancellation and pull-out techniques for 75% of disfluencies in a structured conversational task.
- Johnny will be able to correctly identify location of physical tension during 80% of stuttering episodes in a structured task.
- Johnny will decrease the use of any secondary behaviors associated with his stuttering to less than 10% of disfluencies.



Sample Goals Quantity of Stuttering

 Johnny will demonstrate the ability to reduce the number of disfluencies in his speech by using easy starts 85% of the time in a structured conversation.

- Johnny will decrease the number of disfluencies in a structured conversational task by 15%.
- Johnny will demonstrate the ability to reduce the number of disfluencies in his speech by reducing rate of communication by 20%.

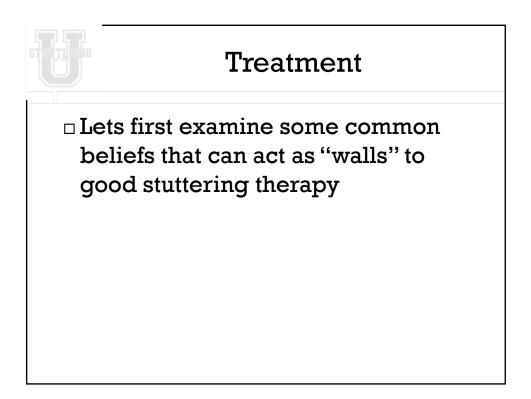
Goals for Targeting Overall Communication

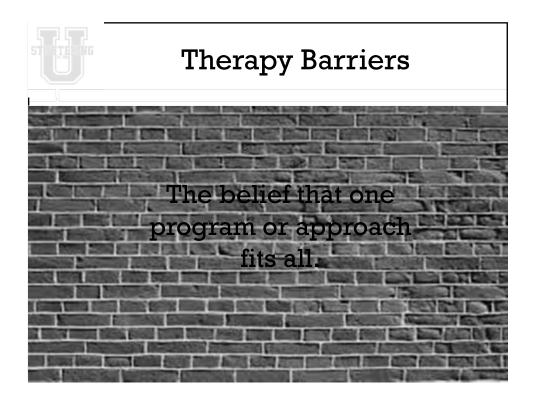
- $\hfill\square$ These are the most important goals
- Goals should heavily target avoidance or negative reactions to stuttering
- Eye contact, turn-taking, topic maintenance, initiating conversations with new partners, discussing the consequences of poor communication, and identifying the consequences of avoidance.
- Incorporate others important to the child (siblings, friends, parents, teachers, etc)

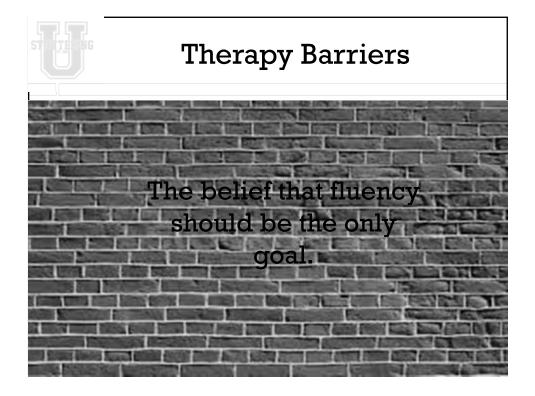


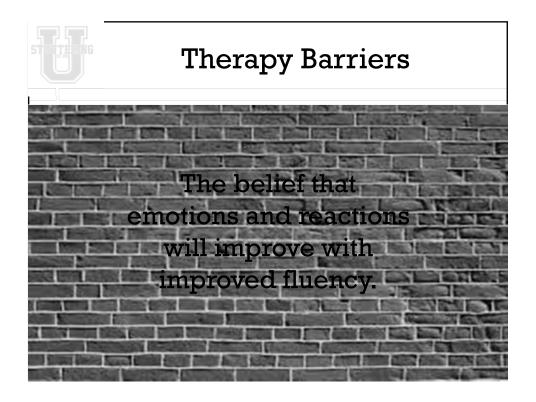
 Johnny will decrease avoidance behaviors associated with his stuttering by entering 3 specific situations where he previously avoided stuttering.

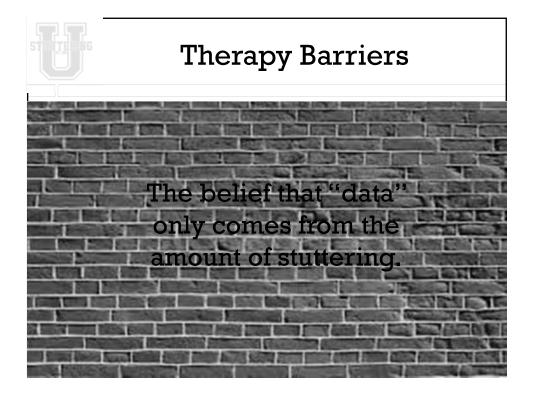
- Johnny will demonstrate desensitization to stuttering by using 5 pseudostutters during a conversation in the classroom.
- Johnny will increase participation in educational and social situations, as noted on a weekly basis by his parents and teachers.
- Johnny will use correct posture and eye contact 85% of the time in conversational speech with the clinician.

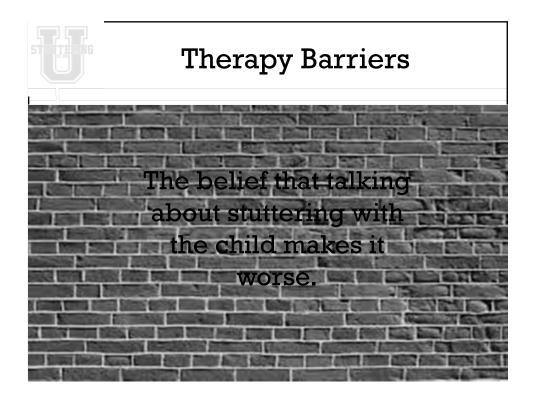


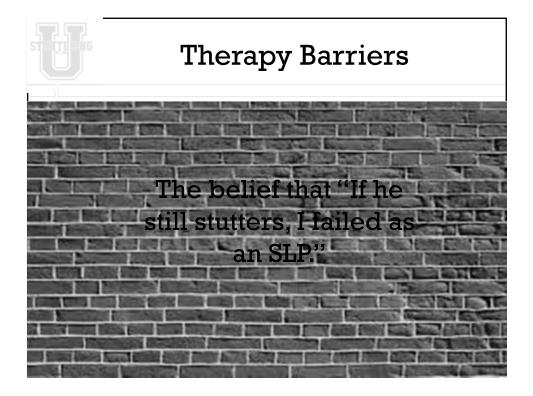


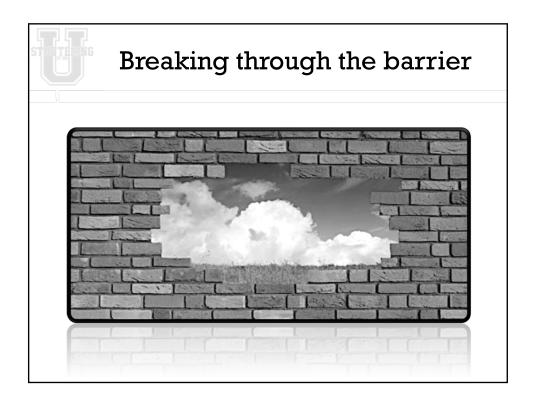


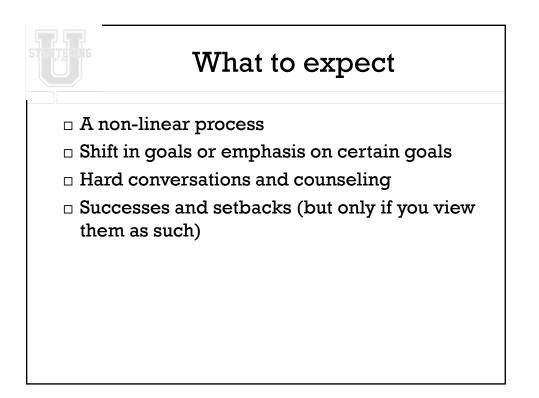










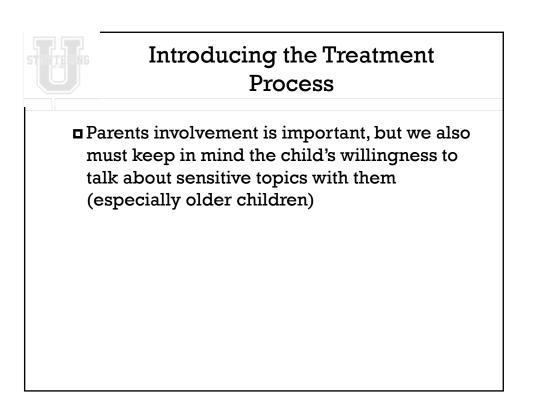


Introducing the Treatment Process

 The child and his parents need to be made aware of several things early on:

■ Stuttering will likely not be cured

■ Goals are to reduce stuttering, reduce tension, increase knowledge of stuttering, increase communication skills, reduce negative reactions to stuttering, help child educate others



Introducing the Treatment Process

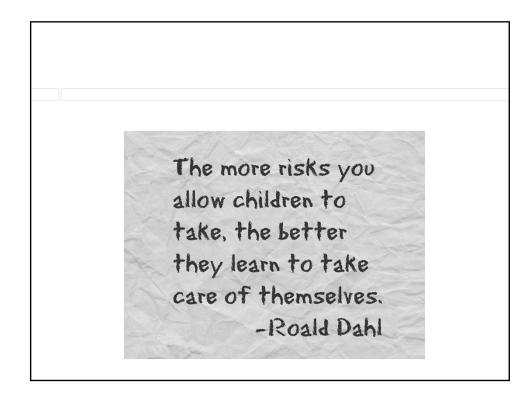
- Make sure that you <u>and the child</u> can describe the rationale for why you're doing what you're doing
- Creative approaches can be compatible with EBP...if we can indicate it is working
- We must do what we ask of our patients
- One session or activity can target a few goals
- □ Have fun!

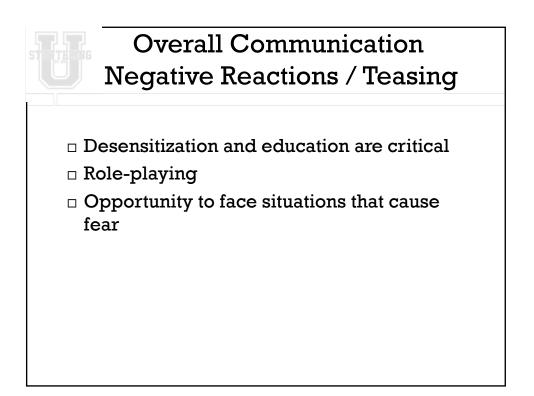
The most important thing

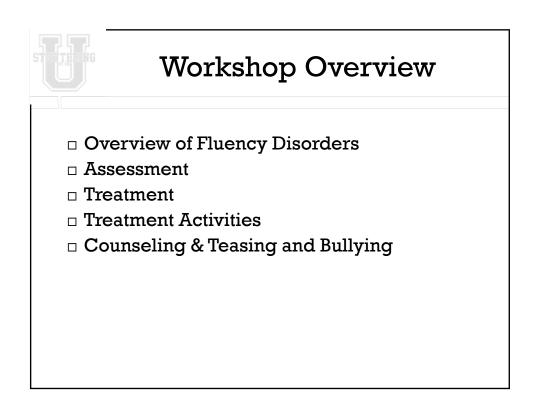
 Consider the whole child and the impact stuttering has on his whole life and those around him.

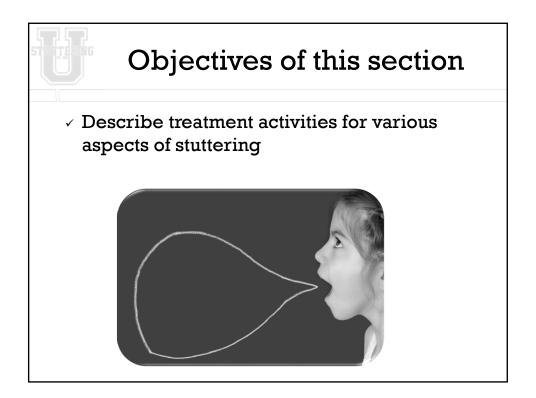
□ The evaluation process should include:

- Observable Stuttering
 - ✓ Emotions/Reactions
- Overall Communication
- Impact on family/friends/others









Conceptualizing Activities

- Increased Knowledge
- Stuttering Characteristics
- Overall Communication

Treatment Activities: Increased Knowledge

<u>BALLOON</u>

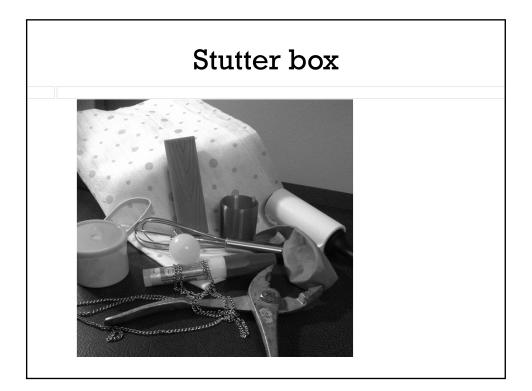
<u>RATIONALE:</u> To (1) Identify and (2) discuss the emotions that may be associated with stuttering, and (3) educate the child how to manage those emotions effectively.

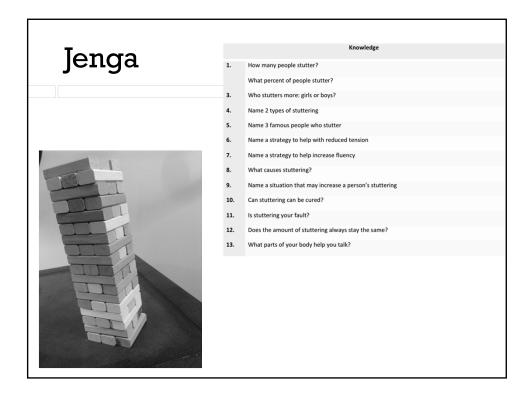
MY STUTTER BOX

<u>RATIONALE</u>: Helps children: (1) Take ownership of their stuttering (2) Describe abstract concepts in a way that is concrete and meaningful to them.

JENGA OR ANY OTHER COMMON GAME

<u>RATIONALE:</u> To (1) educate (2) desensitize and (3) problem solve about stuttering.





Paper Football

□ Get your own field here:

https://docs.google.com/file/d/0BwivNcO0Y u1RMzg2ZmViZTgtNmZlNy00MWY1LTk1ZG UtNmExZWJjZDQ3YWVm/edit?hl=en_US

Treatment: Overall Communication

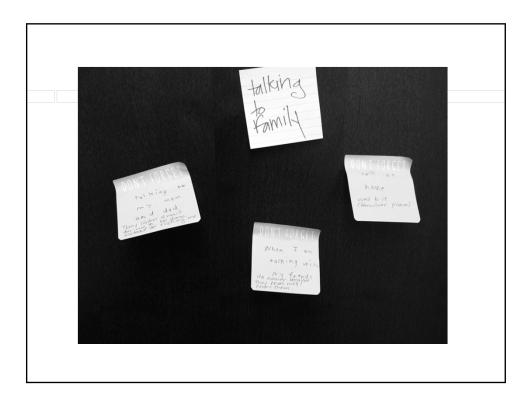
RISK ROLL

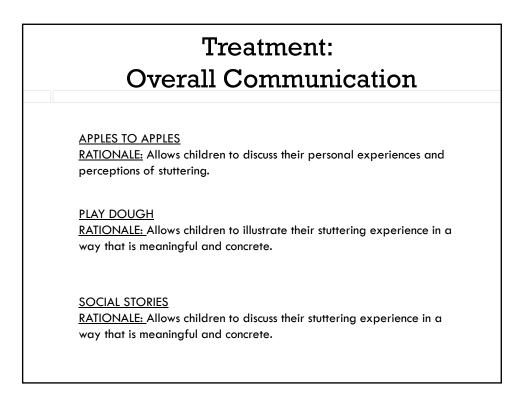
<u>RATIONALE:</u> Sends the message that we believe in them and desensitizes them to taking risks. Can also "deawfulize" stuttering.

THINGS THAT BUG ME

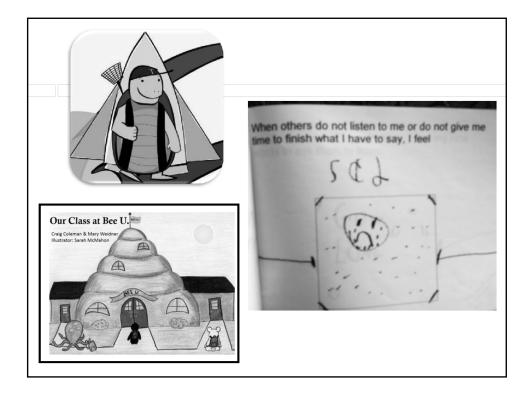
<u>RATIONALE</u>: Allows children to (1) identify speaking situations or feelings that can be targeted for change and (2) begin to develop a game plan.

<u>POST ITS</u> <u>RATIONALE:</u> Allows students to identify and discuss difficult speaking situations and begin to develop a game plan.









Treatment: Overall Communication

The Great Debate

<u>RATIONALE</u>: Allows children to practice strategies, eye contact, talking without time pressure, turn taking, and content of message.

□ Fantasy Football/Favorite Sport

<u>RATIONALE: Helps children verbalize their beliefs about stuttering</u> and discuss appropriate behavior when interacting with others.

Sample Team Rules
 Don't tease others who are stuttering
 If someone is teasing you, tell a coach
Use your speech toolsMaintain eye contact
 Say what you want, even if you stutter
 Have team meetings to learn about stuttering
 Help people on the team if they are being teased by someone else



Easy Versus Hard Road & Angry Birds

<u>RATIONALE:</u> Visually represents how to stutter more easily using a stuttering modification strategy.

\Box Card Games

<u>RATIONALE:</u> To practice child's target strategy in a structured speaking task that does not compromise language output.

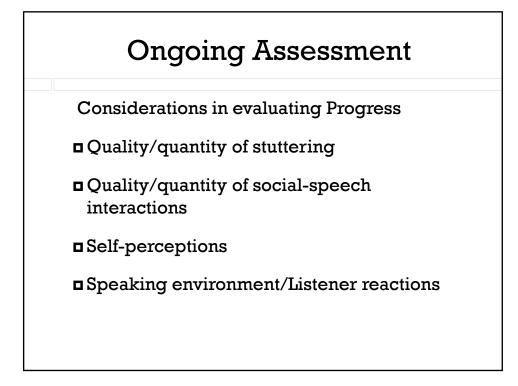


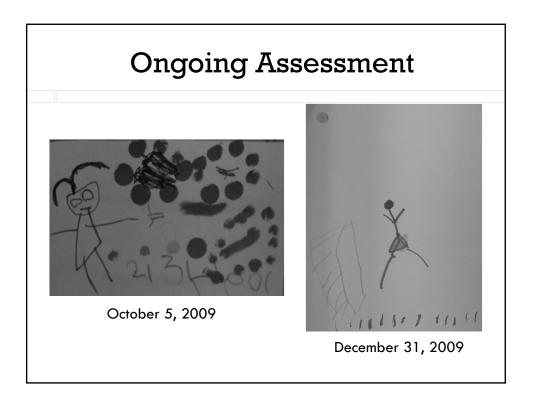


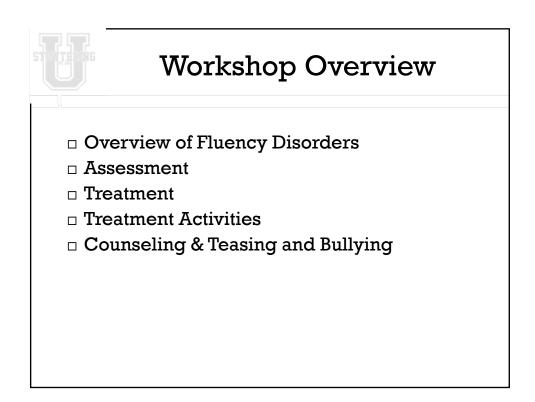
- Provide a great supplement to treatment by allowing individuals to meet others who share similar experiences
- Need to determine when support groups may not be appropriate
- Clinicians should attend support group meetings when learning about stuttering



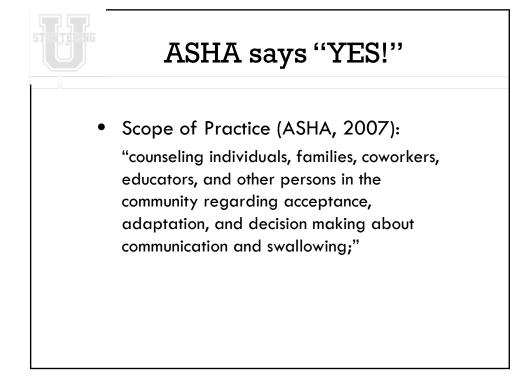
- Can be qualitative or quantitative
- Should be Comprehensive
- Can get input from child, parent, teachers, etc.
- Suggested resources:
 - OASES-S (Yaruss, Coleman, & Quesal, 2010)
 - SSI-IV (Riley, 2009)
 - Observation Checklists (Chmela, Reardon, 2001; Reardon-Reeves & Yaruss, 2013)

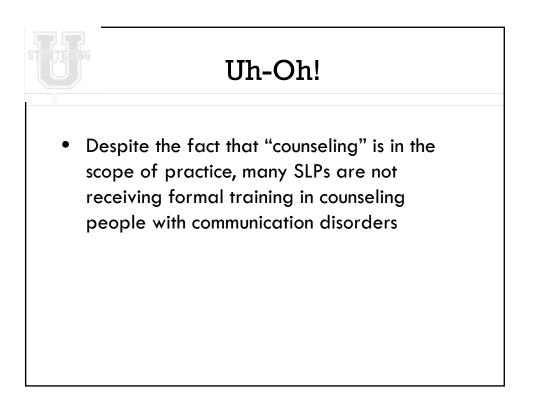






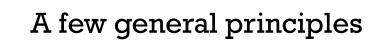






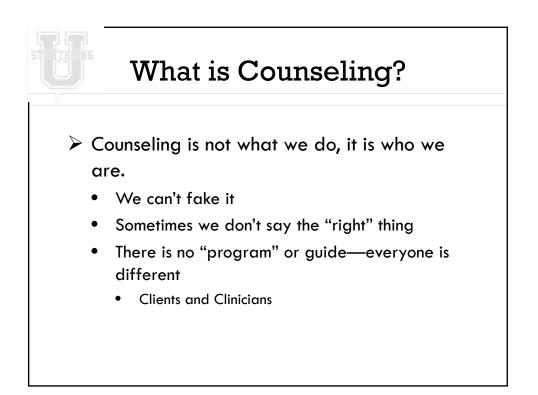
What you need to know

- Principles of Counseling
- Model of Counseling
- Counseling in Action
- Disclaimer: You need to know a lot more! This will be what you need to know in an hour!



- $\hfill\square$ Not everybody can do this!
- $\hfill\square$ Have hard conversations
- Recognize when to refer
- If people leave your office crying, you're probably doing something right





Principles of Counseling

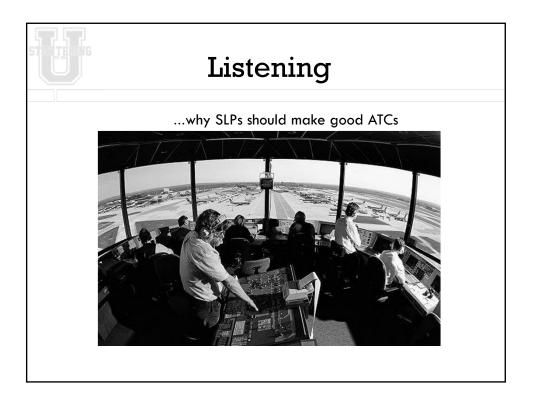
- do no harm
- become confident and committed
- make it clear that you are for the client
- do not rush to judgment
- keep the clients agenda in focus
- understand diversity
- challenge whatever blind spots you may have
- challenge the client
- be an advocate
- (Adapted from Egan, 2007)

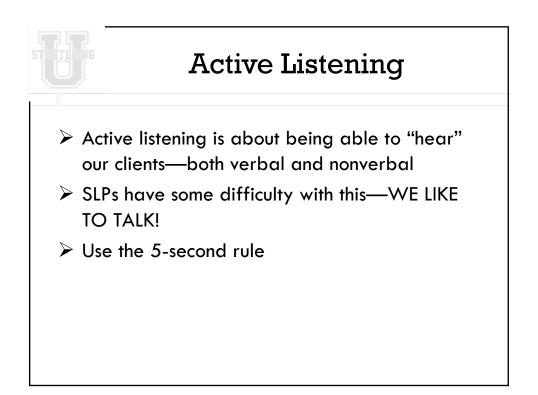
How to we achieve Principles?

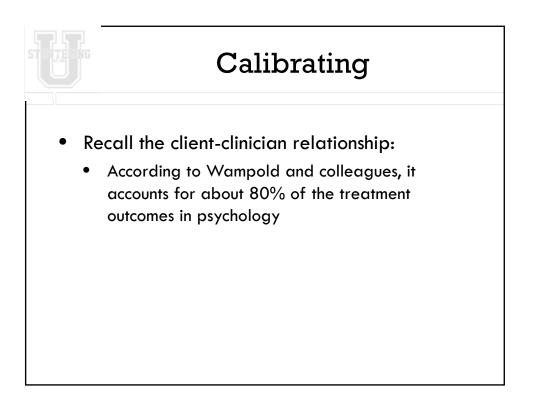
- Identifying
- Listening
- Calibrating
- Helping
- > Supporting
- Challenging

Identifying

- initial awareness
- urgency
- initial search for remedies
- estimation of cost
- deliberation
- rational decision
- rational emotional decision
- (Eagan—you will see him a lot; He is basically my counseling Sensei)

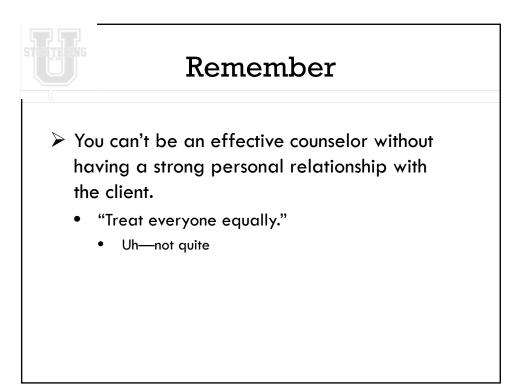


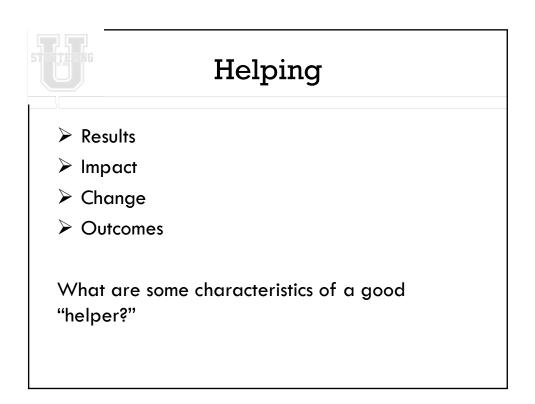


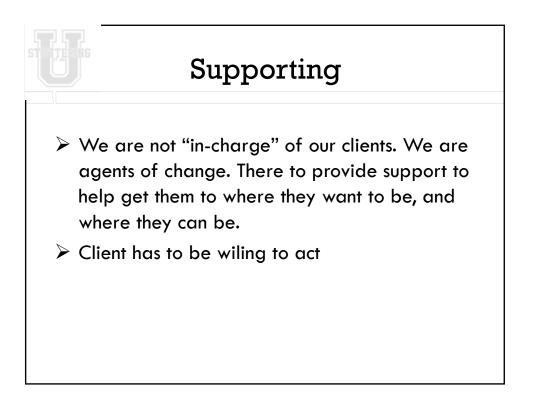


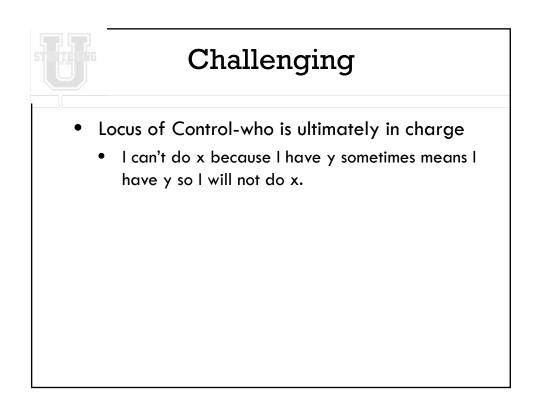


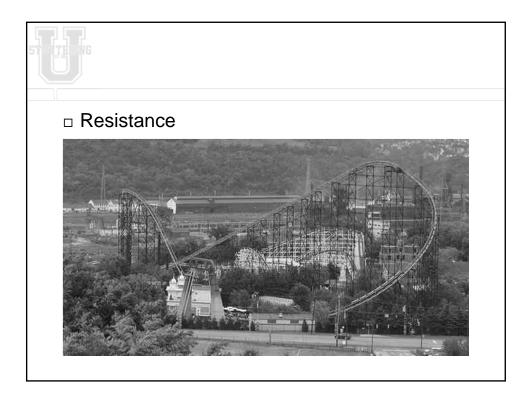
- Empathy (not sympathy)
- Take time, listen, give short responses, be yourself!
- "You should feel...." Pretty agitated when someone tells you how to feel!
- Microskills: posture, eye contact, relaxed and natural, lean-in
- Blink for "malpractice"



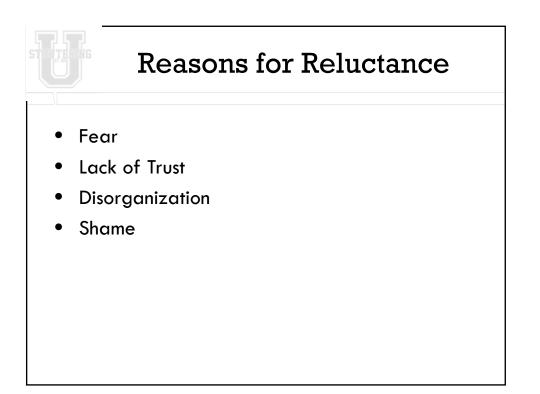


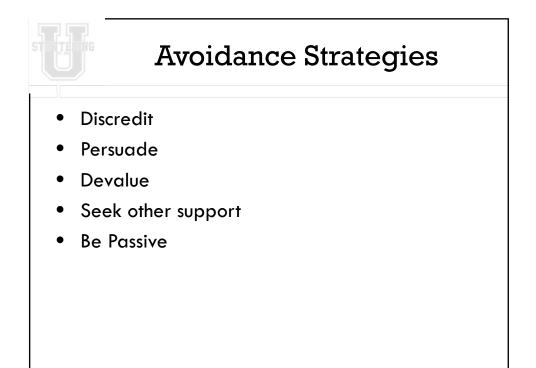


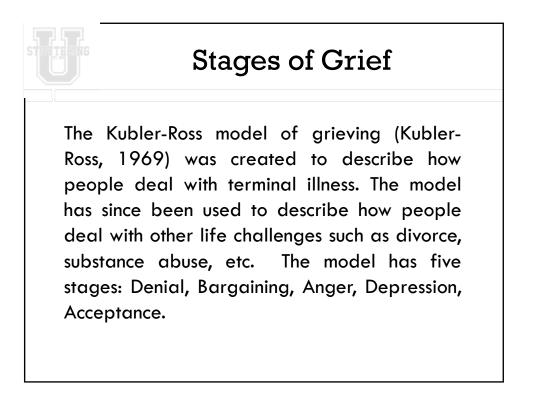














- Lack of Knowledge
- Negative Feelings and Thoughts
- Isolation / Covert
- Willingness to Discuss / Participate
- Acceptance (Coleman, Baker, Scott, Dowler, Miller, 2013)

