

Sensorimotor Routine: Embedded Skills Lesson Plan

Student	Ashlynn	Materials	CD, CD objects, player, blue choice tray, pink plastic tub, red Big Mac, green Big Mac, yellow scallop switch, power unit, crawler
Routine	CD Time	Position	Prone in crawler
Teaching partner	Elaine	Frequency	1 x daily
Observing team members	VI, OT, PT, ST	Duration	2/14/13 through 2/18/14
Location	Classroom	Testing period	Tuesday/Thursday

Learner's Steps	Partner's Supports and Accommodations	Embedded Goals: Function Level	Documentation	
1. Look at and touch CD in calendar	Present calendar at end of previous activity to show Ashlynn what it going to happen next	Anticipate an activity when presented with an object associated with the activity	+	+
2. Get in crawler				
3. Look at and touch CD in calendar	Present calendar again to remind Ashlynn	Anticipate activity when...	+	+
4. Get CD player	Present player in tub with red Mylar wrapped handle extended	Get and put away materials	+	+
5. Choose CD	Place three objects associated with CDs on choice tray. Wait for touch.	Direct partner's attention to object in an array to choose activity	+	+
6. Tell Elaine to open player	Present red big mac programmed to say, "Open." (Female peer's	Cooperate with partner to accomplish a task	+	+

	voice)			
7. Close CD player	Present player lid open	Execute an action associated with the use of an object for a specific purpose	+	+
8. Listen to music	Dance with associated object to reinforce object and music pairing for choice making, about 30 secs.			
9. Crawl to “next song” switch when ready to change music	Place green big mac programmed to say, “Next song,” about six to ten feet in front of Ashlynn	Search for object needed to produce specific outcome	+	+
10. Change again when ready		Move to location of an activity	—	—
11. Change again when ready				
12. Put CD in finished container				