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## Ready, Set, Go

## Warm-up

## Ready Set Go! 3, 1, 6, 9, 4, 7, 2, 8, 0, and 5

1. Distribute Ready Set Go activity sheet to each child.
2. Tell the children that they are going to write their numbers the BEST that they can and as quickly as they can.
3. Model I Example:
"I'll show you how this activity works. The numbers in the first row are 3, 1, 6, and 9. For warm -up, watch as I trace each of the numbers. (Trace the first row on the teacher sheet.) Your turn to trace the numbers in the first row on your activity sheet. (Wait until children finish.) After I say 'Ready Set, Go' I'll write 3, 1,6 , and 9 as BEST and as quickly as I can on the second row. Watch me try, 'Ready Set, Go!'" (Write numbers on the second row and put your pencils down.) Your turn to write 3, 1, 6, and a as BEST and as quickly as you can. "Ready, Set, Go!"" (Tell children to put their pencil down when they finish.)
4. Test children on remaining examples
"The numbers in the next group are 4, 7, and 2." (Say number name for each letter).
"For warm-up, trace each of the numbers. Put your pencil down when you finish the warm-up."
"Your turn to write, 4, 7, and 2 as BEST and as quickly as you can. 'Ready, Set, Go!'." (Remind children to put their pencils down when they finish.)
5. Repeat with 8,0 , and 5.
6. Circle the best numbers. "Look over your paper and circle your best numbers."
*If children write the wrong number or don't remember how to write a number, show them the teacher number card of the correct number, model tracing the number, and say the number name.

Ready, Set, Go

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\begin{array}{llll}
5 & 0 & 8 & 2
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$7 \quad 4 \quad 9$
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## Ready, Set, Go

## Warm-up

## Ready Set Go! 5, 0, 8, 2, 7, 4, 9, 6, 1, and 3

1. Distribute Ready Set Go activity sheet to each child.
2. Tell the children that they are going to write their numbers the BEST that they can and as quickly as they can.
3. Model I Example:
"I'll show you how this activity works. The numbers in the first row are $5,0,8$, and 2 . For warm -up, watch as I trace each of the numbers. (Trace the first row on the teacher sheet.) Your turn to trace the numbers in the first row on your activity sheet. (Wait until children finish.) After I say 'Ready Set, Go' I'll write $5,0,8$, and 2 as BEST and as quickly as I can on the second row. Watch me try, 'Ready Set, Go!'" (Write numbers on the second row and put your pencils down.) Your turn to write 5, 0, 8, and 2 as BEST and as quickly as you can. "Ready, Set, Go!"" (Tell children to put their pencil down when they finish.)
4. Test children on remaining examples
"The numbers in the next group are 7, 4, and 9." (Say number name for each letter).
"For warm-up, trace each of the numbers. Put your pencil down when you finish the warm-up."
"Your turn to write, 7, 4, and 9 as BEST and as quickly as you can. 'Ready, Set, Go!'." (Remind children to put their pencils down when they finish.)
5. Repeat with 6,1 , and 3.
6. Circle the best numbers. "Look over your paper and circle your best numbers."

* If children write the wrong number or don't remember how to write a number, show them the teacher number card of the correct number, model tracing the number, and say the number name.

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## Ready, Set, Go

## Warm-up

## Ready Set Go! 8, 4, 3, 1, 7, 0, 6, 9, 2, and 5

1. Distribute Ready Set Go activity sheet to each child.
2. Tell the children that they are going to write their numbers the BEST that they can and as quickly as they can.
3. Model I Example:
"I'll show you how this activity works. The numbers in the first row are 8, 4, 3, and 1. For warm -up, watch as I trace each of the numbers. (Trace the first row on the teacher sheet.) Your turn to trace the numbers in the first row on your activity sheet. (Wait until children finish.) After I say 'Ready Set, Go' I'll write 8, 4, 3, and 1 as BEST and as quickly as I can on the second row. Watch me try, 'Ready Set, Go!'" (Write numbers on the second row and put your pencils down.) Your turn to write 8, 4, 3, and 1 as BEST and as quickly as you can. "Ready, Set, Go!"" (Tell children to put their pencil down when they finish.)
4. Test children on remaining examples
"The numbers in the next group are 7, 0, and 6." (Say number name for each letter).
"For warm-up, trace each of the numbers. Put your pencil down when you finish the warm-up."
"Your turn to write, 7, 0, and 6 as BEST and as quickly as you can. 'Ready, Set, Go!'." (Remind children to put their pencils down when they finish.)
5. Repeat with 9,2 , and 5 .
6. Circle the best numbers. "Look over your paper and circle your best numbers."

* If children write the wrong number or don't remember how to write a number, show them the teacher number card of the correct number, model tracing the number, and say the number name.

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## Ready, Set, Go

## Warm-up

Ready Set Go! 7, 8, 5, 3, 9, 2, 4, 6, 0, and 1

1. Distribute Ready Set Go activity sheet to each child.
2. Tell the children that they are going to write their numbers the BEST that they can and as quickly as they can.
3. Model I Example:
"I'll show you how this activity works. The numbers in the first row are 7, 8, 5, and 3. For warm -up, watch as I trace each of the numbers. (Trace the first row on the teacher sheet.) Your turn to trace the numbers in the first row on your activity sheet. (Wait until children finish.) After I say 'Ready Set, Go' I'll write 7, 8,5 , and 3 as BEST and as quickly as I can on the second row. Watch me try, 'Ready Set, Go!'" (Write numbers on the second row and put your pencils down.) Your turn to write $7,8,5$, and 3 as BEST and as quickly as you can. "Ready, Set, Go!"" (Tell children to put their pencil down when they finish.)
4. Test children on remaining examples
"The numbers in the next group are 9, 2, and 4." (Say number name for each letter).
"For warm-up, trace each of the numbers. Put your pencil down when you finish the warm-up."
"Your turn to write, 9,2 , and 4 as BEST and as quickly as you can. 'Ready, Set, Go!'." (Remind children to put their pencils down when they finish.)
5. Repeat with 6,0 , and 1 .
6. Circle the best numbers. "Look over your paper and circle your best numbers."

* If children write the wrong number or don't remember how to write a number, show them the teacher number card of the correct number, model tracing the number, and say the number name.

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## Ready, Set, Go

## Warm-up

## Ready Set Go! 6, 9, 4, 5, 3, 2, 7, 0,8 , and 1

1. Distribute Ready Set Go activity sheet to each child.
2. Tell the children that they are going to write their numbers the BEST that they can and as quickly as they can.
3. Model । Example:
"I'll show you how this activity works. The numbers in the first row are 6, 9, 4, and 5. For warm -up, watch as I trace each of the numbers. (Trace the first row on the teacher sheet.) Your turn to trace the numbers in the first row on your activity sheet. (Wait until children finish.) After I say 'Ready Set, Go' I'll write $6,9,4$, and 5 as BEST and as quickly as I can on the second row. Watch me try, 'Ready Set, Go!'" (Write numbers on the second row and put your pencils down.) Your turn to write 6, 9,4 , and 5 as BEST and as quickly as you can. "Ready, Set, Go!"" (Tell children to put their pencil down when they finish.)
4. Test children on remaining examples
"The numbers in the next group are 3, 2, and 7." (Say number name for each letter).
"For warm-up, trace each of the numbers. Put your pencil down when you finish the warm-up."
"Your turn to write, 3, 2, and 7 as BEST and as quickly as you can. 'Ready, Set, Go!'." (Remind children to put their pencils down when they finish.)
5. Repeat with 0,8 , and 1 .
6. Circle the best numbers. "Look over your paper and circle your best numbers."

* If children write the wrong number or don't remember how to write a number, show them the teacher number card of the correct number, model tracing the number, and say the number name.

